Course Code Course Title
COMP 4431 Multimedia Computing

Course Description

Color theory; digital audio, image and video fundamentals, representation, and processing; digital multimedia applications and programming. Prerequisite(s): COMP 2012 OR COMP 2012H; Exclusion(s): ELEC 3170

<u>List of Topics</u>

Week	Course Introduction / Video Lecture	Activity Lecture	Labs
1	 Course Introduction Multimedia Representation – Sampling Multimedia Representation – Quantization Introduction to MIDI 		
2	 More on MIDI Basic Digital Audio Concepts Basic Waveform Generation 	Course ParticipationPop Quiz	
3	Frequency DomainAdditive SynthesisFrequency Modulation	Pop Quiz	Self-study Lab – HTML and JavaScript
4	Post-Processing EffectsEcho and Reverberation	Pop Quiz	 Lab 1 MIDI Keyboard
5	The Karplus-Strong AlgorithmMIDI and Music Synthesis	Pop Quiz	Lab 2 Audio Generation
6	 Image and Colour Using HTML Canvas Monadic Image Processing 	Pop Quiz	Lab 3 Post- Processing and Frequency Modulation
7	 Image Dithering Workign with Histograms Local Operation – Blur 	Pop Quiz	Lab 4 Karplus- Srong and More Post-Processing
8	 Local Operations – Edge and Sharpen Kuwahara Filter 	Pop Quiz	Lab 5 Basic Image Processing and Comic Colour
9	Basic Video Processing	Mini Project	Lab 6 Image Dithering and Working with Histograms
10	Video Motion TrackingShaking Camera RemovalChroma Key Effect	Mini ProjectSubmissionPop Quiz	 Lab 7 Blur, Kuwahara and Edge
11	Lossless Audio CompressionLossy Audio Compression	Pop Quiz	Lab 8 Basic Video Processing

12	Lossless Image Communication	Pop Quiz	
	Compression • Lossy Image Compression		
	Video Compression		
13	Video Lecture		

Textbook

N/A

Reference books

N/A

Grading Scheme

Labs	30%
Mini project	20%
Participation	10%
Final	40%
Total	100%

Course Intended Learning Outcomes

At the completion of this course students will be able to:

- 1) Identify and apply common digital audio representation concepts, tools and algorithms used to process digital audio
- 2) Identify and apply common digital image representation concepts, tools and algorithms used to process digital images
- 3) Identify and apply common digital video representation concepts, tools and algorithms used to process digital video

Assessment Rubric

N/A