Course CodeCourse TitleCOMP 2711Discrete Mathematical Tools for Computer Science

Course Description

Basic concepts in discrete mathematics needed for the study of computer science: enumeration techniques, basic number theory, logic and proofs, recursion and recurrences, probability theory and graph theory. The approach of this course is specifically computer science application oriented. Prerequisite(s): A passing grade in AL Pure Mathematics/AL Applied Mathematics; OR level 3 or above in HKDSE Mathematics Extended Module M1/M2. Corequisite(s): (For students without prerequisites) MATH 1012 OR MATH 1013 OR MATH 1014 OR MATH 1020 OR MATH 1023 OR MATH 1024. Exclusion(s): COMP 2711H, MATH 2343

List of Topics

- Propositional Logic, Quantifiers, Predicate Logic, Inference, Proofs
- Sets and Functions
- Basic Counting, Binomial Coefficients
- Probability, Inclusion and Exclusion, Independence
- Random Variables, Expectation, Variance
- Number Theory, Modular Arithmetic, Inverses and GCDs, RSA Algorithm
- Induction and Recurrence
- Complexity, Algorithms
- Graph Theory

<u>Textbooks</u>

Discrete Mathematics and its Applications. Kenneth H. Rosen, 8th Edition, McGraw-Hill

Reference books

N/A

Grading Scheme

Homework	25%
In-Class Exercises	10%
Midterm	25%
Final Exam	40%
Total	100%

Course Intended Learning Outcomes

- 1. Understand the formulation of common problems in several areas of discrete mathematics, including combinatorics, number theory and cryptography, logic and proof, recursion and recurrences, probability theory and graph theory.
- 2. Understand the connection between the discrete mathematical tools learned and some core computer science topics covered later in the curriculum, including computational complexity, information security, recursive functions and data structures.
- 3. Apply the mathematical techniques learned to solve problems in a range of topics.
- 4. Demonstrate a level of mathematical maturity by solving problems using an array of different proof techniques.

Assessment Rubrics